

County of Del Norte

Recreation Department
981 H. street suite 250
Crescent City, CA 95531
Phone :(707) 464-7237

Coed Volleyball Rules and Regulations

All league play will be governed by the rules for
The United States Volleyball Association (USVBA), Except as noted below:

I. Time Factors:

- a) Best of 5 sets will determine the winner of the match.
- b) Two minutes between games.
- c) Thirty seconds for time outs, teams will only be allowed one time out per set. No time outs will be allowed in the final 10 minutes of play.
- d) Home team will be established in the first set by a rally for serve. Teams will alternate first serve in the next two sets.
- e) 25 points constitutes a set, a set ends when a team has a two point advantage. In the third set, if necessary, the first team to 15 points wins.
- f) There will be 60 minute time limit placed on all matches, if the time limit expires, whoever has won more sets will be the winner if number of sets is tied then the total point will be added up to determine the winner.
- g) Forfeit time is scheduled game time. If only 3 players are present at the beginning of the match time, the offending team will automatically forfeit the first set of the match. There will be a 10 minute grace period in which the teams 4th player may arrive. If they arrive before the grace period ends then the teams will start the match with set #2. If they arrive after the grace period ends the entire match will be ruled a forfeit.
- h) Matches must be played at the time, place, and date specified by the Recreation Department.

II. Substitutions:

- a) In order to eliminate problems with substitution rules, the rotation system will be used. This enables the total team to participate on an equal basis. The team members who are present at the start of a set are the only ones who can play that game. Late comers have to wait until the next set(unless a team starts a match short players, only players up to 6 can be added once a set has started.

III. Miscellaneous Rules:

- a) The maximum number of players on a roster is 12.
- b) A team must have at least four players to start a match, any less than four will constitute a forfeit. If six team members are present, all six must play, not the best four or five.
- c) A complete and up to date roster of all players on a team; containing the name, phone number, and signature shall be turned in prior to the start of competition.
- d) Any team found utilizing an ineligible player is subject to forfeit any and all games than an ineligible player participated in.
- e) Persons eligible to participate must be 16 years old. Anyone under eighteen years old must have an additional waiver form signed by a parent or guardian.
- f) The return of the ball to the opponent's side of the net will be by rolling the ball in an orderly and safe manner.
- g) Current members of a High School or College level team are not eligible to participate.
- h) Players are only allowed to play on one team.
- i) Teams may add players if the rosters fall below eight players.
- j) All teams must pay their sponsor and league fees before their league game. If the fees are not paid, all games will be forfeited until the fees are paid.
- k) Double hits are legal on a hard driven spike or serve.
- l) A maximum of three successive contacts per side after a serve or block attempt.
- m) A ball may be contacted with any portion of the body(unless the ball touches multiple parts of the body on the same attempt, which is considered a double-contact fault).
- n) A block attempt is not considered a contact.
- o) Service reception may not be a block or an attack made when the ball is entirely above the net.
- p) Setting a service reception is permitted unless:

1. The ball is lifted. (prolonged contact)
 2. Contacted multiple times when executed in the same motion.
- q) If a team is playing with four people, the server is designated as a back row player.
- r) The service area has been extended and is the entire back area.
- s) Back row players must spike the ball from behind the 10 foot line.
- t) Officials may issue a warning or ejection for unsportsman like conduct.

IV. Special Facility Rules

- a) Obstructions. If a Ball strikes any part of the ceiling or anything attached to or hanging from the ceiling on the player's own side of the net, the ball is **IN PLAY**. If the ball strikes the ceiling or anything hanging from the ceiling on the opposing side of the net, the ball is **OUT-OF-BOUNDS**.
- b) Any and all side walls or pillar are **OUT-OF-BOUNDS**.